

UNIX PROGRAMMER'S MANUAL

Sixth Edition

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May, 1975

This manual was set by a Graphic Systems phototypesetter driven by the *troff* formatting program operating under the UNIX system. The text of the manual was prepared using the *ed* text editor.

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PREFACE
to the Sixth Edition

We are grateful to L. L. Cherry, R. C. Haight, S. C. Johnson, B. W. Kernighan, M. E. Lesk, and E. N. Pison for their contributions to the system software, and to L. E. McMahon for software and for his contributions to this manual. We are particularly appreciative of the invaluable technical, editorial, and administrative efforts of J. F. Ossanna, M. D. McIlroy, and R. Morris. They all contributed greatly to the stock of UNIX software and to this manual. Their inventiveness, thoughtful criticism, and ungrudging support increased immeasurably not only whatever success the UNIX system enjoys, but also our own enjoyment in its creation.

INTRODUCTION TO THIS MANUAL

This manual gives descriptions of the publicly available features of UNIX. It provides neither a general overview – see “The UNIX Time-sharing System” (Comm. ACM **17** 7, July 1974, pp. 365-375) for that – nor details of the implementation of the system, which remain to be disclosed.

Within the area it surveys, this manual attempts to be as complete and timely as possible. A conscious decision was made to describe each program in exactly the state it was in at the time its manual section was prepared. In particular, the desire to describe something as it should be, not as it is, was resisted. Inevitably, this means that many sections will soon be out of date.

This manual is divided into eight sections:

- I. Commands
- II. System calls
- III. Subroutines
- IV. Special files
- V. File formats and conventions
- VI. User-maintained programs
- VII. User-maintained subroutines
- VIII. Maintenance

Commands are programs intended to be invoked directly by the user, in contradistinction to subroutines, which are intended to be called by the user's programs. Commands generally reside in directory */bin* (for *bin*ary programs). Some programs also reside in */usr/bin*, to save space in */bin*. These directories are searched automatically by the command interpreter.

System calls are entries into the UNIX supervisor. In assembly language, they are coded with the use of the opcode *sys*, a synonym for the *trap* instruction. In this edition, the C language interface routines to the system calls have been incorporated in section II.

A small assortment of subroutines is available; they are described in section III. The binary form of most of them is kept in the system library */lib/liba.a*. The subroutines available from C and from Fortran are also included; they reside in */lib/libc.a* and */lib/libf.a* respectively.

The special files section IV discusses the characteristics of each system “file” which actually refers to an I/O device. The names in this section refer to the DEC device names for the hardware, instead of the names of the special files themselves.

The file formats and conventions section V documents the structure of particular kinds of files; for example, the form of the output of the loader and assembler is given. Excluded are files used by only one command, for example the assembler's intermediate files.

User-maintained programs and subroutines (sections VI and VII) are not considered part of the UNIX system, and the principal reason for listing them is to indicate their existence without necessarily giving a complete description. The authors of the individual programs should be consulted for more information.

Section VIII discusses commands which are not intended for use by the ordinary user, in some cases because they disclose information in which he is presumably not interested, and in others because they perform privileged functions.

Each section consists of a number of independent entries of a page or so each. The name of the entry is in the upper corners of its pages, its preparation date in the upper middle. Entries within each section are alphabetized. The page numbers of each entry start at 1. (The earlier hope for frequent, partial updates of the manual is clearly in vain, but in any event it is not feasible to maintain consecutive page numbering in a document like this.)

All entries are based on a common format, not all of whose subsections will always appear.

The *name* section repeats the entry name and gives a very short description of its purpose.

The *synopsis* summarizes the use of the program being described. A few conventions are used, particularly in the Commands section:

Boldface words are considered literals, and are typed just as they appear.

Square brackets ([]) around an argument indicate that the argument is optional. When an argument is given as “name”, it always refers to a file name.

Ellipses “...” are used to show that the previous argument-prototype may be repeated.

A final convention is used by the commands themselves. An argument beginning with a minus sign “_” is often taken to mean some sort of flag argument even if it appears in a position where a file name could appear. Therefore, it is unwise to have files whose names begin with “_”.

The *description* section discusses in detail the subject at hand.

The *files* section gives the names of files which are built into the program.

A *see also* section gives pointers to related information.

A *diagnostics* section discusses the diagnostic indications which may be produced. Messages which are intended to be self-explanatory are not listed.

The *bugs* section gives known bugs and sometimes deficiencies. Occasionally also the suggested fix is described.

At the beginning of this document is a table of contents, organized by section and alphabetically within each section. There is also a permuted index derived from the table of contents. Within each index entry, the title of the writeup to which it refers is followed by the appropriate section number in parentheses. This fact is important because there is considerable name duplication among the sections, arising principally from commands which exist only to exercise a particular system call.

This manual was prepared using the UNIX text editor *ed* and the formatting program *troff*.

HOW TO GET STARTED

This section provides the basic information you need to get started on UNIX: how to log in and log out, how to communicate through your terminal, and how to run a program. See “UNIX for Beginners” by Brian W. Kernighan for a more complete introduction to the system.

Logging in. You must call UNIX from an appropriate terminal. UNIX supports ASCII terminals typified by the TTY 37, the GE Terminet 300, the Dasi 300, and various graphical terminals. You must also have a valid user name, which may be obtained, together with the telephone number, from the system administrators. The same telephone number serves terminals operating at all the standard speeds. After a data connection is established, the login procedure depends on what kind of terminal you are using.

300-baud terminals: Such terminals include the GE Terminet 300, most display terminals, Execuport, TI, GSI, and certain Anderson-Jacobson terminals. These terminals generally have a speed switch which should be set at “300” (or “30” for 30 characters per second) and a half/full duplex switch which should be set at full-duplex. (This switch will often have to be changed since many other systems require half-duplex). When a connection is established, the system types “login:”; you type your user name, followed by the “return” key. If you have a password, the system asks for it and turns off the printer on the terminal so the password will not appear. After you have logged in, the “return”, “new line”, or “linefeed” keys will give exactly the same results.

TTY 37 terminal: When you have established a data connection, the system types out a few garbage characters (the “login:” message at the wrong speed). Depress the “break” (or “interrupt”) key; this is a speed-independent signal to UNIX that a 150-baud terminal is in use. The system then will type “login:” this time at the correct speed; you respond with your user name. From the TTY 37 terminal, and any other which has the “new-line” function (combined carriage return and linefeed), terminate each line you type with the “new-line” key (*not* the “return” key).

For all these terminals, it is important that you type your name in lower-case if possible; if you type upper-case letters, UNIX will assume that your terminal cannot generate lower-case letters and will translate all subsequent upper-case letters to lower case.

The evidence that you have successfully logged in is that the Shell program will type a “%” to you. (The Shell is described below under “How to run a program.”)

For more information, consult *getty* (VIII), which discusses the login sequence in more detail, and *tty* (IV), which discusses typewriter I/O.

Logging out. There are three ways to log out:

You can simply hang up the phone.

You can log out by typing an end-of-file indication (EOT character, control “d”) to the Shell. The Shell will terminate and the “login:” message will appear again.

You can also log in directly as another user by giving a *login* command (I).

How to communicate through your terminal. When you type to UNIX, a gnome deep in the system is gathering your characters and saving them in a secret place. The characters will not be given to a program until you type a return (or new-line), as described above in *Logging in*.

UNIX typewriter I/O is full-duplex. It has full read-ahead, which means that you can type at any time, even while a program is typing at you. Of course, if you type during output, the output will have the input characters interspersed. However, whatever you type will be saved up and interpreted in correct sequence. There is a limit to the amount of read-ahead, but it is generous and not likely to be exceeded unless the system is in trouble. When the read-ahead limit is exceeded, the system throws away all the saved characters.

On a typewriter input line, the character “@” kills all the characters typed before it, so typing mistakes can be repaired on a single line. Also, the character “#” erases the last character typed. Successive uses of

“#” erase characters back to, but not beyond, the beginning of the line. “@” and “#” can be transmitted to a program by preceding them with “\”. (So, to erase “\”, you need two “#”s).

The ASCII “delete” (a.k.a. “rubout”) character is not passed to programs but instead generates an *interrupt signal*. This signal generally causes whatever program you are running to terminate. It is typically used to stop a long printout that you don’t want. However, programs can arrange either to ignore this signal altogether, or to be notified when it happens (instead of being terminated). The editor, for example, catches interrupts and stops what it is doing, instead of terminating, so that an interrupt can be used to halt an editor printout without losing the file being edited.

The *quit* signal is generated by typing the ASCII FS character. It not only causes a running program to terminate but also generates a file with the core image of the terminated process. Quit is useful for debugging.

Besides adapting to the speed of the terminal, UNIX tries to be intelligent about whether you have a terminal with the new-line function or whether it must be simulated with carriage-return and line-feed. In the latter case, all input carriage returns are turned to new-line characters (the standard line delimiter) and both a carriage return and a line feed are echoed to the terminal. If you get into the wrong mode, the *stty* command (I) will rescue you.

Tab characters are used freely in UNIX source programs. If your terminal does not have the tab function, you can arrange to have them turned into spaces during output, and echoed as spaces during input. The system assumes that tabs are set every eight columns. Again, the *stty* command (I) will set or reset this mode. Also, there is a file which, if printed on TTY 37 or TermiNet 300 terminals, will set the tab stops correctly (*tabs* (V)).

Section *tty* (IV) discusses typewriter I/O more fully.

How to run a program; the Shell. When you have successfully logged into UNIX, a program called the Shell is listening to your terminal. The Shell reads typed-in lines, splits them up into a command name and arguments, and executes the command. A command is simply an executable program. The Shell looks first in your current directory (see next section) for a program with the given name, and if none is there, then in a system directory. There is nothing special about system-provided commands except that they are kept in a directory where the Shell can find them.

The command name is always the first word on an input line; it and its arguments are separated from one another by spaces.

When a program terminates, the Shell will ordinarily regain control and type a “%” at you to indicate that it is ready for another command.

The Shell has many other capabilities, which are described in detail in section *sh* (I).

The current directory. UNIX has a file system arranged in a hierarchy of directories. When the system administrator gave you a user name, he also created a directory for you (ordinarily with the same name as your user name). When you log in, any file name you type is by default in this directory. Since you are the owner of this directory, you have full permissions to read, write, alter, or destroy its contents. Permissions to have your will with other directories and files will have been granted or denied to you by their owners. As a matter of observed fact, few UNIX users protect their files from destruction, let alone perusal, by other users.

To change the current directory (but not the set of permissions you were endowed with at login) use *chdir* (I).

Path names. To refer to files not in the current directory, you must use a path name. Full path names begin with “/”, the name of the root directory of the whole file system. After the slash comes the name of each directory containing the next sub-directory (followed by a “/”) until finally the file name is reached. E.g.: */usr/lem/fillex* refers to the file *fillex* in the directory *lem*; *lem* is itself a subdirectory of *usr*; *usr* springs directly from the root directory.

If your current directory has subdirectories, the path names of files therein begin with the name of the sub-

directory (no prefixed “/”).

Without important exception, a path name may be used anywhere a file name is required.

Important commands which modify the contents of files are *cp* (I), *mv* (I), and *rm* (I), which respectively copy, move (i.e. rename) and remove files. To find out the status of files or directories, use *ls* (I). See *mkdir* (I) for making directories; *rmdir* (I) for destroying them.

For a fuller discussion of the file system, see “The UNIX Time-Sharing System,” by the present authors. It may also be useful to glance through section II of this manual, which discusses system calls, even if you don’t intend to deal with the system at that level.

Writing a program. To enter the text of a source program into a UNIX file, use *ed* (I). The three principal languages in UNIX are assembly language (see *as* (I)), Fortran (see *fc* (I)), and C (see *cc* (I)). After the program text has been entered through the editor and written on a file, you can give the file to the appropriate language processor as an argument. The output of the language processor will be left on a file in the current directory named “a.out”. (If the output is precious, use *mv* to move it to a less exposed name soon.) If you wrote in assembly language, you will probably need to load the program with library subroutines; see *ld* (I). The other two language processors call the loader automatically.

When you have finally gone through this entire process without provoking any diagnostics, the resulting program can be run by giving its name to the Shell in response to the “%” prompt.

Next, you will need *cdb* (I) or *db* (I) to examine the remains of your program. The former is useful for C programs, the latter for assembly-language. No debugger is much help for Fortran.

Your programs can receive arguments from the command line just as system programs do. See *exec* (II).

Text processing. Almost all text is entered through the editor. The commands most often used to write text on a terminal are: *cat*, *pr*, *roff*, *nroff*, and *troff*, all in section I.

The *cat* command simply dumps ASCII text on the terminal, with no processing at all. The *pr* command paginates the text, supplies headings, and has a facility for multi-column output. *Troff* and *nroff* are elaborate text formatting programs, and require careful forethought in entering both the text and the formatting commands into the input file. *Troff* drives a Graphic Systems phototypesetter; it was used to produce this manual. *Nroff* produces output on a typewriter terminal. *Roff* (I) is a somewhat less elaborate text formatting program, and requires somewhat less forethought.

Surprises. Certain commands provide inter-user communication. Even if you do not plan to use them, it would be well to learn something about them, because someone else may aim them at you.

To communicate with another user currently logged in, *write* (I) is used; *mail* (I) will leave a message whose presence will be announced to another user when he next logs in. The write-ups in the manual also suggest how to respond to the two commands if you are a target.

When you log in, a message-of-the-day may greet you before the first “%”.

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cref	make cross reference listing
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db	debug
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eqn	typeset mathematics
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ln	make a link
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man	run off section of UNIX manual
mesg	permit or deny messages
mkdir	make a directory
mv	move or rename a file
neqn	typeset mathematics on terminal
newgrp	log in to a new group
nice	run a command at low priority
nm	print name list
nohup	run a command immune to hangups
nroff	format text
od	octal dump
opr	off line print
passwd	change login password

pfe	print floating exception
pr	print file
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pwd	working directory name
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gtty	get typewriter status
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nice	set program priority
open	open for reading or writing
pipe	create an interprocess channel
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floor, ceil	floor and ceiling functions
fmod	floating modulo function
fptrap	floating point interpreter
gamma	log gamma function
getarg, iargc	get command arguments from Fortran
getc, getw, fopen	buffered input
getchar	read character
getpw	get name from UID
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ierror	catch Fortran errors
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ht	RH-11/TU-16 magtape interface
kl	KL-11 or DL-11 asynchronous interface
lp	line printer
mem, kmem, null	core memory
pc	PC-11 paper tape reader/punch
rf	RF11/RS11 fixed-head disk file
rk	RK-11/RK03 (or RK05) disk
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tm	TM-11/TU-10 magtape interface
tty	general typewriter interface

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sky obtain ephemerides
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	close(II)	close a file
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locv(III)	long output	conversion
	dd(I)	convert and copy a file
	atof(III)	convert ASCII to floating
	atoi(III)	convert ASCII to integer
ctime, localtime, gmtime(III)		convert date and time to ASCII
	dd(I)	convert and copy a file
	cp(I)	copy
break, brk, sbrk(II)	change	core allocation
	alloc, free(III)	core allocator
core(V)	format of	core image file
mem, kmem, null(IV)		core memory
	core(V)	format of core image file
crread, crwrite, crexch, crprior(VII)		coroutine scheme...crfork, crexit,
	sin,	cos(III) trigonometric functions
nargs(III)	argument	count
wc(I)	word	count
	cp(I)	copy
crash(VIII)	what to do when the system	crashes

	crash(VIII) what to do when the system crashes
creat(II)	create a new file
pipe(II)	create an interprocess channel
	creat(II) create a new file
	cref(I) make cross reference listing
crfork, crexit, cread, crwrite,	crexch, crprior(VII) coroutine scheme
scheme...crfork,	crexit, cread, crwrite, crexch, crprior(VII) coroutine
coroutine scheme...	crfork, crexit, cread, crwrite, crexch, crprior(VII)
	cron(VIII) clock daemon
	cross reference listing
cref(I) make	crprior(VII) coroutine scheme
crfork, crexit, cread, crwrite, crexch,	cread, crwrite, crexch, crprior(VII) coroutine scheme
crfork, crexit,	crwrite, crexch, crprior(VII) coroutine scheme
crfork, crexit, cread,	crypt(III) password encoding
	csw(II) read console switches
ASCII...	ctime, localtime, gmtime(III) convert date and time to
	cubic(VI) three dimensional tic-tac-toe
	current typewriter
ttyn(III) return name of	curve
spline(VI) interpolate smooth	daemon
cron(VIII) clock	daemon
dpd(VIII) data phone	daemon
lpd(VIII) line printer	daemon
dpd(VIII)	data phone daemon
dp(IV) DP-11 201	data-phone interface
prof(I) display profile	data
ttys(V) typewriter initialization	data
ctime, localtime, gmtime(III) convert	date and time to ASCII
time(II) get	date and time
date(I) print and set the	date
	date(I) print and set the date
	db(I) debug
dc(IV)	DC-11 communications interface
	dcheck(VIII) file system directory consistency check
	dc(I) desk calculator
	dc(IV) DC-11 communications interface
	dd(I) convert and copy a file
	db(I) debug
cdb(I) C	debugger
tp(V)	DEC/mag tape formats
tp(I) manipulate	DECTape and magtape
tc(IV) TC-11/TU56	DECTape
dsw(I)	delete interactively
mesg(I) permit or	deny messages
dup(II) duplicate an open file	descriptor
mail(I) send mail to	designated users
dc(I)	desk calculator
file(I)	determine file type
	df(VIII) disk free
dh(IV)	DH-11 communications multiplexer
	dh(IV) DH-11 communications multiplexer
diff(I)	differential file comparator
	diff(I) differential file comparator
cubic(VI) three	dimensional tic-tac-toe

	dir(V) format of	directories
	dcheck(VIII) file system	directory consistency check
	unlink(II) remove	directory entry
	pwd(I) working	directory name
	mknod(II) make a	directory or a special file
	chdir(I) change working	directory
	chdir(II) change working	directory
	ls(I) list contents of	directory
	mkdir(I) make a	directory
	rmdir(I) remove	directory
		dir(V) format of directories
	factor(VI)	discover prime factors of a number
hs(IV) RH11/RS03-RS04	fixed-head	disk file
rf(IV) RF11/RS11	fixed-head	disk file
	df(VIII)	disk free
	du(I) summarize	disk usage
hp(IV) RH-11/RP04	moving-head	disk
rk(IV) RK-11/RK03 (or RK05)		disk
rp(IV) RP-11/RP03	moving-head	disk
	umount(II)	dismount file system
	umount(VIII)	dismount file system
	prof(I)	display profile data
	ldiv, lrem(III) long	division
	kl(IV) KL-11 or	DL-11 asynchronous interface
	dn(IV)	DN-11 ACU interface
		dn(IV) DN-11 ACU interface
	crash(VIII) what to	do when the system crashes
	dp(IV)	DP-11 201 data-phone interface
		dpd(VIII) data phone daemon
		dp(IV) DP-11 201 data-phone interface
	graph(VI)	draw a graph
		dsw(I) delete interactively
		du(I) summarize disk usage
	dump(V) incremental	dump tape format
dump(VIII) incremental file system		dump
	od(I) octal	dump
		dump(V) incremental dump tape format
		dump(VIII) incremental file system dump
		dup(II) duplicate an open file descriptor
	dup(II)	duplicate an open file descriptor
	echo(I)	echo arguments
		echo(I) echo arguments
		ecvt, fcvt(III) output conversion
	end, etext,	edata(III) last locations in program
		ed(I) text editor
	fed(VI)	edit form letter memory
a.out(V) assembler and link		editor output
	ed(I) text	editor
	ld(I) link	editor
	crypt(III) password	encoding
		end, etext, edata(III) last locations in program
	nlist(III) get	entries from name list
unlink(II) remove directory		entry

sky(VI) obtain	ephemerides
	eqn(I) typeset mathematics
perror, syserrlist, sysnerr,	errno(III) system error messages
sysnerr, errno(III) system	error messages...perror, syserrlist,
error(III) catch Fortran	errors
spell(I) find spelling	errors
plot: openpl	et al.(VII) graphics interface
end,	etext, edata(III) last locations in program
pfe(I) print floating	exception
	exec, execl, execv(II) execute a file
	execl, execv(II) execute a file
exec,	execute a file
exec, execl, execv(II)	execute non-local goto
reset, setexit(III)	execution for an interval
sleep(I) suspend	execution for interval
sleep(II) stop	execution profile
monitor(III) prepare	execution time profile
profil(II)	execv(II) execute a file
exec, execl,	exit(I) terminate command file
	exit(II) terminate process
	exp(III) exponential function
	exponential function
exp(III)	exponentiation
pow(III) floating	extended character set on GSI terminal
gsi(VI) interpret	extended TTY-37 type-box
greek(V) graphics for	fabs(III) absolute value
abs,	factors of a number
factor(VI) discover prime	factor(VI) discover prime factors of a number
	fault
abort(III) generate an IOT	fc(I) Fortran compiler
	fcreat, fflush(III) buffered output
putc, putw,	fcvt(III) output conversion
ecvt,	fed(VI) edit form letter memory
	feeds
col(VI) filter reverse line	fflush(III) buffered output
putc, putw, fcreat,	file comparator
diff(I) differential	file descriptor
dup(II) duplicate an open	file for a pattern
grep(I) search a	file format
ar(V) archive (library)	file into pieces
split(I) split a	file name
setfil(III) specify Fortran	file status
stat(II) get	file system directory consistency check
dcheck(VIII)	file system dump
dump(VIII) incremental	file system restore
restor(VIII) incremental	file system storage consistency check
icheck(VIII)	file system table
mtab(V) mounted	file system volume
fs(V) format of	file system
mkfs(VIII) construct a	file system
mount(II) mount	file system
mount(VIII) mount	file system
umount(II) dismount	file system
umount(VIII) dismount	file system

file(I) determine file type
 chmod(II) change mode of file
 chown(II) change owner and group of a file
 close(II) close a file
 core(V) format of core image file
 creat(II) create a new file
 dd(I) convert and copy a file
 exec, execl, execv(II) execute a file
 exit(I) terminate command file
 fstat(II) get status of open file
 group(V) group file
 hs(IV) RH11/RS03-RS04 fixed-head disk file
 file(I) determine file type
 link(II) link to a file
 mknod(II) make a directory or a special file
 mknod(VIII) build special file
 mv(I) move or rename a file
 passwd(V) password file
 pr(I) print file
 read(II) read from file
 rev(I) reverse lines of a file
 rf(IV) RF11/RS11 fixed-head disk file
 cmp(I) compare two files
 comm(I) print lines common to two files
 find(I) find files
 size(I) size of an object file
 rm(I) remove (unlink) files
 sort, usort(I) sort or merge files
 uniq(I) report repeated lines in a file
 write(II) write on a file
 col(VI) filter reverse line feeds
 plot: tek, gsip, vt0(VI) graphics filters
 find(I) find files
 typo(I) find possible typos
 spell(I) find spelling errors
 find(I) find files
 tee(I) pipe fitting
 hs(IV) RH11/RS03-RS04 fixed-head disk file
 rf(IV) RF11/RS11 fixed-head disk file
 pfe(I) print floating exception
 pow(III) floating exponentiation
 fmod(III) floating modulo function
 fptrap(III) floating point interpreter
 atof(III) convert ASCII to floating
 floor, ceil(III) floor and ceiling functions
 floor, ceil(III) floor and ceiling functions
 putchar, flush(III) write character
 fmod(III) floating modulo function
 getc, getw, fopen(III) buffered input
 fork(II) spawn new process
 form(VI) form letter generator
 fed(VI) edit form letter memory
 core(V) format of core image file

dir(V) format of directories
 fs(V) format of file system volume
 tbl(VI) format tables for nroff or troff
 nroff(I) format text
 roff(I) format text
 troff(I) format text
 ar(V) archive (library) file format
 dump(V) incremental dump tape format
 tp(V) DEC/mag tape formats
 printf(III) formatted print
 ms(VII) macros for formatting manuscripts
 form(VI) form letter generator
 fc(I) Fortran compiler
 ierror(III) catch Fortran errors
 setfil(III) specify Fortran file name
 iargc(III) get command arguments from Fortran...getarg,
 fptrap(III) floating point interpreter
 df(VIII) disk free
 alloc, free(III) core allocator
 read(II) read from file
 getarg, iargc(III) get command arguments from Fortran
 ncheck(VIII) generate names from i-numbers
 nlist(III) get entries from name list
 getpw(III) get name from UID
 fstat(II) get status of open file
 fs(V) format of file system volume
 atan, atan2(III) arc tangent function
 exp(III) exponential function
 fmod(III) floating modulo function
 gamma(III) log gamma function
 floor, ceil(III) floor and ceiling functions
 sqrt(III) square root function
 sin, cos(III) trigonometric functions
 bj(VI) the game of black jack
 chess(VI) the game of chess
 wump(VI) the game of hunt-the-wumpus
 ttt(VI) the game of tic-tac-toe
 moo(VI) guessing game
 gamma(III) log gamma function
 gamma(III) log gamma function
 m6(VI) general purpose macroprocessor
 tty(IV) general typewriter interface
 abort(III) generate an IOT fault
 glob(VIII) generate command arguments
 ncheck(VIII) generate names from i-numbers
 form(VI) form letter generator
 rand, srand(III) random number generator
 getarg, iargc(III) get command arguments from Fortran
 time(II) get date and time
 nlist(III) get entries from name list
 stat(II) get file status
 getgid(II) get group identifications
 getpw(III) get name from UID

getpid(II)	get process identification
times(II)	get process times
fstat(II)	get status of open file
tty(I)	get typewriter name
gtty(II)	get typewriter status
getuid(II)	get user identifications
	getarg, iargc(III) get command arguments from Fortran
	getc, getw, fopen(III) buffered input
	getchar(III) read character
	getgid(II) get group identifications
	getpid(II) get process identification
	getpw(III) get name from UID
	getty(VIII) set typewriter mode
	getuid(II) get user identifications
getc,	getw, fopen(III) buffered input
	glob(VIII) generate command arguments
ctime, localtime,	gmtime(III) convert date and time to ASCII
	goto(I) command transfer
reset, setexit(III)	execute non-local
	goto
graph(VI)	draw a graph
plot: tek, gsip, vt0(VI)	graphics filters
	graphics for extended TTY-37 type-box
greek(V)	graphics for extended TTY-37 type-box
plot: openpl et al.(VII)	graphics interface
	graph(VI) draw a graph
	greek(V) graphics for extended TTY-37 type-box
	grep(I) search a file for a pattern
	group(V) group file
	group identifications
getgid(II) get	group ID
setgid(II) set process	group of a file
chown(II) change owner and	group
chgrp(VIII) change	group
newgrp(I) log in to a new	group(V) group file
gsi(VI) interpret extended character set on	GSI terminal
	plot: tek, gsip, vt0(VI) graphics filters
	gsi(VI) interpret extended character set on GSI terminal
	gtty(II) get typewriter status
	guessing game
moo(VI)	hangups
nohup(I) run a command immune to	high-order product
	history
hmul(III)	hmul(III) high-order product
wtmp(V) user login	hp(IV) RH-11/RP04 moving-head disk
	hs(IV) RH11/RS03-RS04 fixed-head disk file
	ht(IV) RH-11/TU-16 magtape interface
wump(VI) the game of	hunt-the-wumpus
	getarg, iargc(III) get command arguments from Fortran
	icheck(VIII) file system storage consistency check
getpid(II) get process	identifications
getgid(II) get group	identifications
getuid(II) get user	identifications
setgid(II) set process group	ID
setuid(II) set process user	ID

ierror(III) catch Fortran errors
 if(I) conditional command
 ignore signals
 signal(II) catch or
 core(V) format of core
 image file
 nohup(I) run a command
 immune to hangups
 uniq(I) report repeated lines
 in a file
 end, etext, edata(III) last locations
 in program
 newgrp(I) log
 in to a new group
 dump(V)
 incremental dump tape format
 dump(VIII)
 incremental file system dump
 restor(VIII)
 incremental file system restore
 indir(II)
 indirect system call
 indir(II) indirect system call
 utmp(V) user
 information
 ttys(V) typewriter
 initialization data
 init(VIII) process control
 initialization
 init(VIII) process control initialization
 i-node
 clri(VIII) clear
 input
 getc, getw, fopen(III) buffered
 integer
 atoi(III) convert ASCII to
 interactive language
 bc(I) arbitrary precision
 interactively
 dsw(I) delete
 interface
 cat(IV) phototypesetter
 interface
 dc(IV) DC-11 communications
 interface
 dn(IV) DN-11 ACU
 interface
 dp(IV) DP-11 201 data-phone
 interface
 ht(IV) RH-11/TU-16 magtape
 interface
 kl(IV) KL-11 or DL-11 asynchronous
 interface
 plot: openpl et al.(VII) graphics
 interface
 tm(IV) TM-11/TU-10 magtape
 interface
 tty(IV) general typewriter
 interface
 spline(VI)
 interpolate smooth curve
 gsi(VI)
 interpret extended character set on GSI terminal
 fptrap(III) floating point
 interpreter
 sh(I) shell (command
 interpreter)
 sno(VI) Snobol
 interpreter
 pipe(II) create an
 interprocess channel
 sleep(I) suspend execution for an
 interval
 sleep(II) stop execution for
 interval
 split(I) split a file
 into pieces
 intro(II)
 introduction to system calls
 intro(II) introduction to system calls
 ncheck(VIII) generate names from
 i-numbers
 abort(III) generate an
 IOT fault
 bj(VI) the game of black
 jack
 kill(I) terminate a process
 kill(II) send signal to a process
 kl(IV) KL-11 or DL-11 asynchronous interface
 kl(IV) KL-11 or DL-11 asynchronous interface
 mem,
 kmem, null(IV) core memory
 quiz(VI) test your
 knowledge
 bc(I) arbitrary precision interactive
 language
 primes(VI) print all primes
 larger than somewhat

end, etext, edata(III) last locations in program
 ld(I) link editor
 ldiv, lrem(III) long division
 form(VI) form letter generator
 fed(VI) edit form letter memory
 ar(V) archive (library) file format
 ar(I) archive and library maintainer
 col(VI) filter reverse line feeds
 lpd(VIII) line printer daemon
 lp(IV) line printer
 opr(I) off line print
 comm(I) print lines common to two files
 uniq(I) report repeated lines in a file
 rev(I) reverse lines of a file
 a.out(V) assembler and link editor output
 ld(I) link editor
 link(II) link to a file
 link(II) link to a file
 ln(I) make a link
 ls(I) list contents of directory
 cref(I) make cross reference listing
 nlist(III) get entries from name list
 nm(I) print name list
 ln(I) make a link
 ctime, localtime, gmtime(III) convert date and time to ASCII
 end, etext, edata(III) last locations in program
 locv(III) long output conversion
 gamma(III) log gamma function
 newgrp(I) log in to a new group
 log(III) natural logarithm
 log(III) natural logarithm
 ac(VIII) login accounting
 wtmp(V) user login history
 passwd(I) change login password
 login(I) sign onto UNIX
 ldiv, lrem(III) long division
 locv(III) long output conversion
 nice(I) run a command at low priority
 lpd(VIII) line printer daemon
 lp(IV) line printer
 ldiv, lrem(III) long division
 ls(I) list contents of directory
 m6(VI) general purpose macroprocessor
 m6(VI) general purpose macroprocessor
 ms(VII) macros for formatting manuscripts
 ht(IV) RH-11/TU-16 magtape interface
 tm(IV) TM-11/TU-10 magtape interface
 tp(I) manipulate DECTape and magtape
 mail(I) send mail to designated users
 mail(I) send mail to designated users
 ar(I) archive and library maintainer
 mknod(II) make a directory or a special file
 mkdir(I) make a directory

ln(I) make a link
 cref(I) make cross reference listing
 man(I) run off section of UNIX manual
 tp(I) manipulate DECTape and magtape
 salloc(VII) string allocation and manipulation
 man(I) run off section of UNIX manual
 ms(VII) macros for formatting manuscripts
 ascii(V) map of ASCII character set
 neqn(I) typeset mathematics on terminal
 eqn(I) typeset mathematics
 mem, kmem, null(IV) core memory
 fed(VI) edit form letter memory
 mem, kmem, null(IV) core memory
 sort, usort(I) sort or merge files
 mesg(I) permit or deny messages
 messages
 sysnerr, errno(III) system error messages...perror, syserrlist,
 mkdir(I) make a directory
 mkfs(VIII) construct a file system
 mknod(II) make a directory or a special file
 mknod(VIII) build special file
 chmod(II) change mode of file
 stty(II) set mode of typewriter
 chmod(I) change mode
 getty(VIII) set typewriter mode
 fmod(III) floating modulo function
 monitor(III) prepare execution profile
 moo(VI) guessing game
 mount(II) mount file system
 mount(VIII) mount file system
 mtab(V) mounted file system table
 mount(II) mount file system
 mount(VIII) mount file system
 mv(I) move or rename a file
 seek(II) move read/write pointer
 hp(IV) RH-11/RP04 moving-head disk
 rp(IV) RP-11/RP03 moving-head disk
 ms(VII) macros for formatting manuscripts
 mtab(V) mounted file system table
 dh(IV) DH-11 communications multiplexer
 mv(I) move or rename a file
 getpw(III) get name from UID
 nlist(III) get entries from name list
 nm(I) print name list
 ttyn(III) return name of current typewriter
 pwd(I) working directory name
 ncheck(VIII) generate names from i-numbers
 setfil(III) specify Fortran file name
 tty(I) get typewriter name
 nargs(III) argument count
 log(III) natural logarithm
 ncheck(VIII) generate names from i-numbers
 neqn(I) typeset mathematics on terminal

creat(II)	create a	new file
newgrp(I)	log in to a	new group
fork(II)	spawn	new process
		newgrp(I) log in to a new group
		nice(I) run a command at low priority
		nice(II) set program priority
		nlist(III) get entries from name list
		nm(I) print name list
		nohup(I) run a command immune to hangups
reset, setexit(III)	execute	non-local goto
tbl(VI)	format tables for	nroff or troff
		nroff(I) format text
	mem, kmem,	null(IV) core memory
	rand, srand(III)	number generator
factor(VI)	discover prime factors of a	number
	size(I) size of an	object file
	sky(VI)	obtain ephemerides
	od(I)	octal dump
		od(I) octal dump
	opr(I)	off line print
	man(I) run	off section of UNIX manual
	login(I) sign	onto UNIX
	dup(II) duplicate an	open file descriptor
	fstat(II) get status of	open file
	open(II)	open for reading or writing
		open(II) open for reading or writing
	plot:	openpl et al.(VII) graphics interface
		opr(I) off line print
	stty(I) set typewriter	options
	rk(IV) RK-11/RK03	(or RK05) disk
	ecvt, fcvt(III)	output conversion
	locv(III) long	output conversion
a.out(V)	assembler and link editor	output
putc, putw, creat, fflush(III)	buffered	output
	chown(II) change	owner and group of a file
	chown(VIII) change	owner
	pc(IV) PC-11	paper tape reader/punch
		passwd(I) change login password
		passwd(V) password file
	crypt(III)	password encoding
	passwd(V)	password file
	passwd(I) change login	password
grep(I)	search a file for a	pattern
	pc(IV)	PC-11 paper tape reader/punch
		pc(IV) PC-11 paper tape reader/punch
	update(VIII)	periodically update the super block
	mesg(I)	permit or deny messages
	error messages...	perror, syserrlist, sysnerr, errno(III) system
		pfe(I) print floating exception
	dpd(VIII) data	phone daemon
	cat(IV)	phototypesetter interface
split(I)	split a file into	pieces
	tee(I)	pipe fitting

	pipe(II) create an interprocess channel
	plot: openpl et al.(VII) graphics interface
	plot: tek, gsis, vt0(VI) graphics filters
fptrap(III) floating	point interpreter
seek(II) move read/write	pointer
typo(I) find	possible typos
	pow(III) floating exponentiation
bc(I) arbitrary	precision interactive language
azel(VI) satellite	predictions
monitor(III)	prepare execution profile
	pr(I) print file
factor(VI) discover	prime factors of a number
primes(VI) print all	primes larger than somewhat
	primes(VI) print all primes larger than somewhat
primes(VI)	print all primes larger than somewhat
date(I)	print and set the date
cal(VI)	print calendar
pr(I)	print file
pfe(I)	print floating exception
comm(I)	print lines common to two files
nm(I)	print name list
cat(I) concatenate and	print
lpd(VIII) line	printer daemon
lp(IV) line	printer
	printf(III) formatted print
opr(I) off line	print
printf(III) formatted	print
nice(I) run a command at low	priority
nice(II) set program	priority
su(VIII) become	privileged user
boot	procedures(VIII) UNIX startup
init(VIII)	process control initialization
setgid(II) set	process group ID
getpid(II) get	process identification
ps(I)	process status
times(II) get	process times
wait(II) wait for	process to terminate
ptrace(II)	process trace
setuid(II) set	process user ID
exit(II) terminate	process
fork(II) spawn new	process
kill(I) terminate a	process
kill(II) send signal to a	process
wait(I) await completion of	process
hmul(III) high-order	product
	prof(I) display profile data
prof(I) display	profile data
monitor(III) prepare execution	profile
profil(II) execution time	profile
	profil(II) execution time profile
nice(II) set	program priority
end, etext, edata(III) last locations in	program
units(VI) conversion	program

ps(I) process status
 ptrace(II) process trace
 m6(VI) general purpose macroprocessor
 putc, putw, fcreat, fflush(III) buffered output
 putchar, flush(III) write character
 putc, putw, fcreat, fflush(III) buffered output
 pwd(I) working directory name
 qsort(III) quicker sort
 qsort(III) quicker sort
 quiz(VI) test your knowledge
 rand, srand(III) random number generator
 rand, srand(III) random number generator
 rc(I) Ratfor compiler
 rc(I) Ratfor compiler
 getchar(III) read character
 csw(II) read console switches
 read(II) read from file
 pc(IV) PC-11 paper tape reader/punch
 read(II) read from file
 open(II) open for reading or writing
 seek(II) move read/write pointer
 cref(I) make cross reference listing
 strip(I) remove symbols and relocation bits
 unlink(II) remove directory entry
 rmdir(I) remove directory
 strip(I) remove symbols and relocation bits
 rm(I) remove (unlink) files
 mv(I) move or rename a file
 uniq(I) report repeated lines in a file
 uniq(I) report repeated lines in a file
 reset, setexit(III) execute non-local goto
 restor(VIII) incremental file system restore
 restor(VIII) incremental file system restore
 ttyn(III) return name of current typewriter
 col(VI) filter reverse line feeds
 rev(I) reverse lines of a file
 rev(I) reverse lines of a file
 rf(IV) RF11/RS11 fixed-head disk file
 rf(IV) RF11/RS11 fixed-head disk file
 hp(IV) RH-11/RP04 moving-head disk
 hs(IV) RH11/RS03-RS04 fixed-head disk file
 ht(IV) RH-11/TU-16 magtape interface
 rk(IV) RK-11/RK03 (or RK05) disk
 rk(IV) RK-11/RK03 (or RK05) disk
 rk(IV) RK-11/RK03 (or RK05) disk
 rmdir(I) remove directory
 rm(I) remove (unlink) files
 roff(I) format text
 sqrt(III) square root function
 rp(IV) RP-11/RP03 moving-head disk
 rp(IV) RP-11/RP03 moving-head disk
 nice(I) run a command at low priority
 nohup(I) run a command immune to hangups

man(I) run off section of UNIX manual
 salloc(VII) string allocation and manipulation
 azel(VI) satellite predictions
 sa(VIII) Shell accounting
 break, brk, sbrk(II) change core allocation
 crwrite, crexch, crprior(VII) coroutine scheme...crfork, crexit, cread,
 grep(I) search a file for a pattern
 man(I) run off section of UNIX manual
 seek(II) move read/write pointer
 mail(I) send mail to designated users
 kill(II) send signal to a process
 stty(II) set mode of typewriter
 gsi(VI) interpret extended character set on GSI terminal
 setgid(II) set process group ID
 setuid(II) set process user ID
 nice(II) set program priority
 tabs(V) set tab stops
 date(I) print and set the date
 stime(II) set time
 getty(VIII) set typewriter mode
 stty(I) set typewriter options
 ascii(V) map of ASCII character set
 reset, setexit(III) execute non-local goto
 setfil(III) specify Fortran file name
 setgid(II) set process group ID
 setuid(II) set process user ID
 sa(VIII) Shell accounting
 shift(I) adjust Shell arguments
 sh(I) shell (command interpreter)
 sh(I) shell (command interpreter)
 shift(I) adjust Shell arguments
 login(I) sign onto UNIX
 kill(II) send signal to a process
 signal(II) catch or ignore signals
 signal(II) catch or ignore signals
 sin, cos(III) trigonometric functions
 size(I) size of an object file
 size(I) size of an object file
 sky(VI) obtain ephemerides
 sleep(I) suspend execution for an interval
 sleep(II) stop execution for interval
 spline(VI) interpolate smooth curve
 sno(VI) Snobol interpreter
 sno(VI) Snobol interpreter
 primes(VI) print all primes larger than somewhat
 sort, usort(I) sort or merge files
 sort, usort(I) sort or merge files
 qsort(III) quicker sort
 fork(II) spawn new process
 speak(VI) word to voice translator
 mknod(II) make a directory or a special file
 mknod(VIII) build special file
 setfil(III) specify Fortran file name

	spell(I) find spelling errors
spell(I) find	spelling errors
	spline(VI) interpolate smooth curve
split(I)	split a file into pieces
	split(I) split a file into pieces
	sqrt(III) square root function
sqrt(III)	square root function
rand,	rand(III) random number generator
boot procedures(VIII) UNIX	startup
	stat(II) get file status
	status of open file
fstat(II) get	status
gty(II) get typewriter	status
ps(I) process	status
stat(II) get file	status
	stime(II) set time
sleep(II)	stop execution for interval
tabs(V) set tab	stops
icheck(VIII) file system	storage consistency check
salloc(VII)	string allocation and manipulation
	strip(I) remove symbols and relocation bits
	stty(I) set typewriter options
	stty(II) set mode of typewriter
du(I)	summarize disk usage
sync(VIII) update the	super block
update(VIII) periodically update the	super block
sync(II) update	super-block
sleep(I)	suspend execution for an interval
	su(VIII) become privileged user
csw(II) read console	switches
strip(I) remove	symbols and relocation bits
	sync(II) update super-block
	sync(VIII) update the super block
messages...perror,	syserrlist, sysnerr, errno(III) system error
perror, syserrlist,	sysnerr, errno(III) system error messages
indir(II) indirect	system call
intro(II) introduction to	system calls
crash(VIII) what to do when the	system crashes
dcheck(VIII) file	system directory consistency check
dump(VIII) incremental file	system dump
syserrlist, sysnerr, errno(III)	system error messages...perror,
restor(VIII) incremental file	system restore
icheck(VIII) file	system storage consistency check
mtab(V) mounted file	system table
fs(V) format of file	system volume
mkfs(VIII) construct a file	system
mount(II) mount file	system
mount(VIII) mount file	system
umount(II) dismount file	system
umount(VIII) dismount file	system
who(I) who is on the	system
tabs(V) set	tab stops
mtab(V) mounted file system	table
tbl(VI) format	tables for nroff or troff

	atan, atan2(III) arc	tabs(V) set tab stops
atan, atan2(III) arc		tangent function
atan, atan2(III) arc	atan, atan2(III) arc	tape format
atan, atan2(III) arc	atan, atan2(III) arc	tape formats
atan, atan2(III) arc	atan, atan2(III) arc	tape reader/punch
atan, atan2(III) arc	atan, atan2(III) arc	tbl(VI) format tables for nroff or troff
atan, atan2(III) arc	atan, atan2(III) arc	tc(IV) TC-11/TU56 DECtape
atan, atan2(III) arc	atan, atan2(III) arc	tc(IV) TC-11/TU56 DECtape
atan, atan2(III) arc	atan, atan2(III) arc	tee(I) pipe fitting
atan, atan2(III) arc	atan, atan2(III) arc	plot: tek, gsip, vt0(VI) graphics filters
atan, atan2(III) arc	atan, atan2(III) arc	terminal...gsi(VI)
atan, atan2(III) arc	atan, atan2(III) arc	terminal
atan, atan2(III) arc	atan, atan2(III) arc	kill(I) terminate a process
atan, atan2(III) arc	atan, atan2(III) arc	exit(I) terminate command file
atan, atan2(III) arc	atan, atan2(III) arc	exit(II) terminate process
atan, atan2(III) arc	atan, atan2(III) arc	wait(II) wait for process to terminate
atan, atan2(III) arc	atan, atan2(III) arc	quiz(VI) test your knowledge
atan, atan2(III) arc	atan, atan2(III) arc	ed(I) text editor
atan, atan2(III) arc	atan, atan2(III) arc	nroff(I) format text
atan, atan2(III) arc	atan, atan2(III) arc	roff(I) format text
atan, atan2(III) arc	atan, atan2(III) arc	troff(I) format text
atan, atan2(III) arc	atan, atan2(III) arc	primes(VI) print all primes larger than somewhat
atan, atan2(III) arc	atan, atan2(III) arc	cubic(VI) three dimensional tic-tac-toe
atan, atan2(III) arc	atan, atan2(III) arc	cubic(VI) three dimensional tic-tac-toe
atan, atan2(III) arc	atan, atan2(III) arc	ttt(VI) the game of tic-tac-toe
atan, atan2(III) arc	atan, atan2(III) arc	time(I) time a command
atan, atan2(III) arc	atan, atan2(III) arc	profil(II) execution time profile
atan, atan2(III) arc	atan, atan2(III) arc	localtime, gmtime(III) convert date and time to ASCII...ctime,
atan, atan2(III) arc	atan, atan2(III) arc	time(I) time a command
atan, atan2(III) arc	atan, atan2(III) arc	time(II) get date and time
atan, atan2(III) arc	atan, atan2(III) arc	times(II) get process times
atan, atan2(III) arc	atan, atan2(III) arc	stime(II) set time
atan, atan2(III) arc	atan, atan2(III) arc	times(II) get process times
atan, atan2(III) arc	atan, atan2(III) arc	time(II) get date and time
atan, atan2(III) arc	atan, atan2(III) arc	tm(IV) TM-11/TU-10 magtape interface
atan, atan2(III) arc	atan, atan2(III) arc	tmg(VI) compiler-compiler
atan, atan2(III) arc	atan, atan2(III) arc	tm(IV) TM-11/TU-10 magtape interface
atan, atan2(III) arc	atan, atan2(III) arc	tp(I) manipulate DECtape and magtape
atan, atan2(III) arc	atan, atan2(III) arc	tp(V) DEC/mag tape formats
atan, atan2(III) arc	atan, atan2(III) arc	ptrace(II) process trace
atan, atan2(III) arc	atan, atan2(III) arc	goto(I) command transfer
atan, atan2(III) arc	atan, atan2(III) arc	speak(VI) word to voice translator
atan, atan2(III) arc	atan, atan2(III) arc	tr(I) transliterate
atan, atan2(III) arc	atan, atan2(III) arc	tr(I) transliterate
atan, atan2(III) arc	atan, atan2(III) arc	sin, cos(III) trigonometric functions
atan, atan2(III) arc	atan, atan2(III) arc	troff(I) format text
atan, atan2(III) arc	atan, atan2(III) arc	tbl(VI) format tables for nroff or troff
atan, atan2(III) arc	atan, atan2(III) arc	ttt(VI) the game of tic-tac-toe
atan, atan2(III) arc	atan, atan2(III) arc	greek(V) graphics for extended TTY-37 type-box
atan, atan2(III) arc	atan, atan2(III) arc	tty(I) get typewriter name
atan, atan2(III) arc	atan, atan2(III) arc	tty(IV) general typewriter interface
atan, atan2(III) arc	atan, atan2(III) arc	ttyn(III) return name of current typewriter
atan, atan2(III) arc	atan, atan2(III) arc	ttys(V) typewriter initialization data

cmp(I) compare two files
 comm(I) print lines common to two files
 greek(V) graphics for extended TTY-37 type-box
 file(I) determine file type
 neqn(I) typeset mathematics on terminal
 eqn(I) typeset mathematics
 ttys(V) typewriter initialization data
 tty(IV) general typewriter interface
 getty(VIII) set typewriter mode
 tty(I) get typewriter name
 stty(I) set typewriter options
 gtty(II) get typewriter status
 stty(II) set mode of typewriter
 ttyn(III) return name of current typewriter
 typo(I) find possible typos
 typos
 getpw(III) get name from UID
 umount(II) dismount file system
 umount(VIII) dismount file system
 uniq(I) report repeated lines in a file
 units(VI) conversion program
 man(I) run off section of UNIX manual
 boot procedures(VIII) UNIX startup
 login(I) sign onto UNIX
 rm(I) remove (unlink) files
 unlink(II) remove directory entry
 sync(II) update super-block
 sync(VIII) update the super block
 update(VIII) periodically update the super block
 update(VIII) periodically update the super block
 du(I) summarize disk usage
 getuid(II) get user identifications
 setuid(II) set process user ID
 utmp(V) user information
 wtmp(V) user login history
 mail(I) send mail to designated users
 su(VIII) become privileged user
 wall(VIII) write to all users
 write(I) write to another user
 sort, usort(I) sort or merge files
 utmp(V) user information
 abs, fabs(III) absolute value
 speak(VI) word to voice translator
 fs(V) format of file system volume
 plot: tek, gsp, vt0(VI) graphics filters
 wait(II) wait for process to terminate
 wait(I) await completion of process
 wait(II) wait for process to terminate
 wall(VIII) write to all users
 wc(I) word count
 crash(VIII) what to do when the system crashes
 crash(VIII) what to do when the system crashes
 who(I) who is on the system

who(I) who is on the system
 wc(I) word count
 speak(VI) word to voice translator
 pwd(I) working directory name
 chdir(I) change working directory
 chdir(II) change working directory
 putchar, flush(III) write character
 write(II) write on a file
 wall(VIII) write to all users
 write(I) write to another user
 write(I) write to another user
 write(II) write on a file
 open(II) open for reading or writing
 wtmp(V) user login history
 wump(VI) the game of hunt-the-wumpus
 yacc(I) yet another compiler-compiler
 yacc(I) yet another compiler-compiler
 quiz(VI) test your knowledge